Application of Software Design Pattern

Presented By Prosunjit Biswas

Outline

- Uses of Observer Pattern
- Uses of Factory Pattern
- Uses of Singleton pattern
- How D.P Helps development

Observer Pattern

- One Server / Subject
- One/many clients / observers
- Client can subscribe anytime
- Client can de-subscribe anytime
- Server updates client as soon as it has an update

Observer Patten in use

- I want my customers always get updated with my products
- RSS Feed
 - We add a feed in our feed reader and when RSS feed has an update, it appear in our reader automatically
- Implementing news server

Factory Pattern

 Factory pattern helps to create an object on creation time of a common subclass.

Factory Pattern in Use

- Avoiding the nested if ... else ... block to create object on condition.
 - To create random shapes (box, circle, square, ...) in paint program.
 - To load different database tables on demand from user input

Singleton Pattern

 Singleton helps to access an non sharable resource in a disciplined manner

 Only one (or fixed number) object of a class (resource)

Singleton in Use

- Creating single database connection object
- Creation of non sharable code igniter base class
- Creation of non sharable JQuery base Class

How Design Pattern Helps Development

- DP show us how to build systems with good OO design qualities.
- Patterns are proven OO experiences.
- Pattern helps modularization
- Pattern provides a shared vocabulary.
- It increases development time by faster communication